

H HitS StandD DoubleP SplitR Surrender

Hard totals										
	Dealer upcard									
	2	3	4	5	6	7	8	9	10	A
8	H	H	H	H	H	H	H	H	H	H
9	H	D	D	D	D	H	H	H	H	H
10	D	D	D	D	D	D	D	D	H	H
11	D	D	D	D	D	D	D	D	D	D
12	H	H	S	S	S	H	H	H	H	H
13	S	S	S	S	S	H	H	H	H	H
14	S	S	S	S	S	H	H	H	H	H
15	S	S	S	S	S	H	H	H	R	R
16	S	S	S	S	S	H	H	R	R	R
17	S	S	S	S	S	S	S	S	S	S

Soft totals										
	Dealer upcard									
	2	3	4	5	6	7	8	9	10	A
A,2	H	H	H	D	D	H	H	H	H	H
A,3	H	H	H	D	D	H	H	H	H	H
A,4	H	H	D	D	D	H	H	H	H	H
A,5	H	H	D	D	D	H	H	H	H	H
A,6	H	D	D	D	D	H	H	H	H	H
A,7	D	D	D	D	D	S	S	H	H	H
A,8	S	S	S	S	D	S	S	S	S	S
A,9	S	S	S	S	S	S	S	S	S	S

Pairs										
	Dealer upcard									
	2	3	4	5	6	7	8	9	10	A
2,2	P	P	P	P	P	P	H	H	H	H
3,3	P	P	P	P	P	P	H	H	H	H
4,4	H	H	H	P	P	H	H	H	H	H
5,5	D	D	D	D	D	D	D	D	H	H
6,6	P	P	P	P	P	H	H	H	H	H
7,7	P	P	P	P	P	P	H	H	H	H
8,8	P	P	P	P	P	P	P	P	P	R
9,9	P	P	P	P	P	S	P	P	S	S
10,10	S	S	S	S	S	S	S	S	S	S
A,A	P	P	P	P	P	P	P	P	P	P

If the dealer stands on soft 17

Only these cells change under S17 — everything else is identical.

HAND	DEALER	H17	S17
11	A	D	H
15	A	R	H
A,7	2	D	S
A,8	6	D	S
8,8	A	R	P

The most-missed plays

Where casual players give the house free money.

- H

12 vs 2 or 3. Only 4 ten-values bust you — the dealer's 2-3 isn't weak enough to stand on.
- R

16 vs 10. Surrender, don't stand. No surrender? Hit — standing is the costlier error.
- H

A,7 vs 9, 10, A. Soft 18 isn't a made hand against a strong upcard. Hit it.
- P

9,9 vs 9. 18 loses to a made 19 — split. But against a 7, stand on your 18.
- D

11 vs A. With the dealer hitting soft 17, even the ace can't scare off the double.

House edge by game

With perfect basic strategy. 6:5 blackjack ruins any rule set — check the felt first.

6 deck · S17 · DAS · LS	+0.32%
Single deck · 3:2 · H17 · no DAS	+0.34%
8 deck · S17 · DAS · LS	+0.35%
Double deck · H17 · DAS	+0.43%
6 deck · H17 · DAS · LS (this chart)	+0.54%
6 deck · 6:5 blackjack	+1.93%

TABLE RULES OF THUMB

- Always

split A,A and 8,8 · stand on hard 17+ · stand on A,9
- Never

split 10,10 or 5,5 · take insurance or “even money”
- Can't double?

Hit instead — except A,7 vs 3–6: stand.
- Can't surrender?

Hit 16 vs 9/10/A and 15 vs 10.
- Order of checks

Surrender? → Split? → Double? → Hit / Stand.

This chart is the 6-deck H17 game. Single-deck, double-deck, 8-deck, and S17 charts — plus an interactive version for any rule set — are free at [blackjacktrainer.fyi/charts](#).

Hard 5–7 always hit and hard 18+ always stand, so those rows are omitted. Where the chart says Double or Surrender and the table won't allow it, hit instead — except A,7 vs 3–6 (stand) and hard 17+ (always stand).